

# INTRODUCING iCE



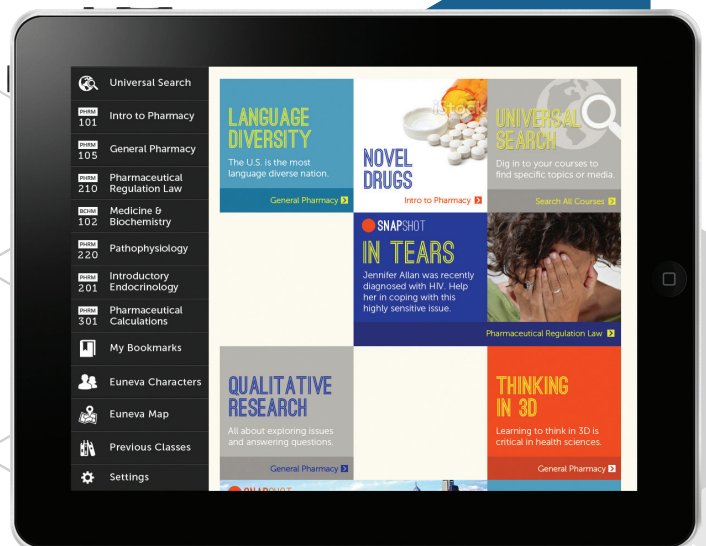
## interactive Curricula Experience Platform & App

**iCE creates a unique learning environment that supports faculty collaboration, sparks students' curiosity and encourages exploration and discovery.** The system leverages the power of the iPad and is designed to help rewire the way people think about teaching and learning. It creates connections across all schools and faculty, and creates a shared student experience across campus.

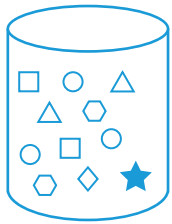
### WHAT IS IT?

*iCE is a web-based platform & iPad app that:*

- Enables faculty to share content with students and other faculty members
- Delivers custom content directly to students' iPads
- Increases experiential learning and exposure to diversity through real-world scenarios in **Euneva**



# HOW DOES IT WORK?



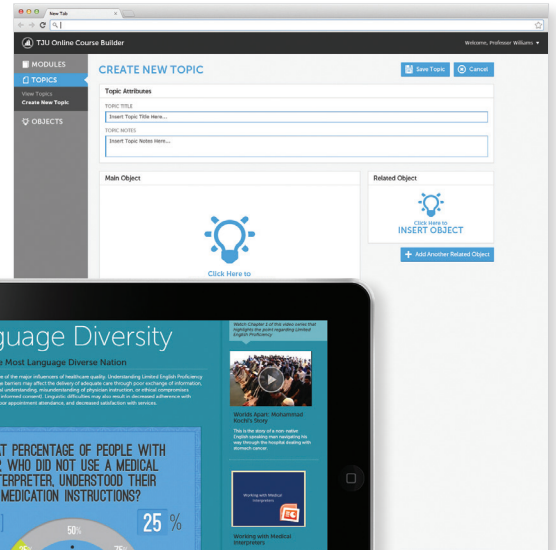
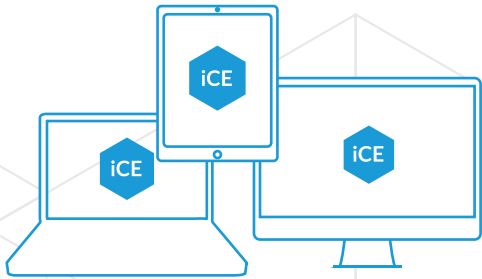
A database stores interactive curricula objects.



Faculty access the user-friendly console builder. They use the shared objects to create topics and modules that make up their courseware.



iCE then packages the courseware and delivers it to students' iPads, desktops and laptop computers.



## HELPS FACULTY

- Reduce administrative burden by sharing learning resources
- Present information in a cohesive manner, enabling students to make more meaningful connections
- Easily build topics and modules and deliver them directly to students' iPads

## HELPS STUDENTS

- Engage more quickly in active learning
- Go from knowledge acquisition to mastery and knowledge application
- Engage in learning the way they do with social media and game consoles

# iCE

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